



# HANNE VAN DE VIJVER

Animator/rigger

## ABOUT ME

Hallo, I'm a 22-year-old Belgian DAE graduate.

I started studding digital arts and entertainment Major: 3d production and vfx at Howest in 2014 because I wanted to learn how to make realistic VFX and 3d animation. During m studies I became more interested in games animations therefore I chose to study an extra year digital arts and entertainment Major: game graphics. I graduated in June 2018.

I am looking for a company or team where I have the opportunity to be creative, to improve m skills and learn new ones. I hope to get a more in depth look in animation, rigs and modelling. I'm also wants to work with motion capture.

## CONTACT

### WEBSITE:

[www.hannevandevijver.com](http://www.hannevandevijver.com)

### ARTSTATION:

<https://laka.artstation.com/>

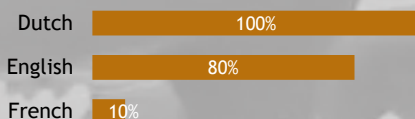
### E-MAIL:

[hannevandevijver@hotmail.com](mailto:hannevandevijver@hotmail.com)

### LINKENIN:

[linkedin.com/in/hanne-van-de-vijver](https://www.linkedin.com/in/hanne-van-de-vijver)

## LANGUAGE



## EDUCATION

### THIF Bruges (marricolen)

2010 - 14

2010-12 Beeldende en architecturale kunsten.

: Visual and architectural arts

2012-14 vrije beeldende kunst

: liberal arts

### Howest (University College West Flanders)

2014-17

Digital arts and entertainment. 3d and VFX

2017-18

Digital arts and entertainment. Game Graphics

## EXPERIENCE

### Exiin internship

Spring 2017

Worked as animator and rigger on Ary and the secrets of seasons

### Exiin

11/2018- 1/2019

Worked as animator and rigger on Ary and the secrets of seasons

## SKILLS

